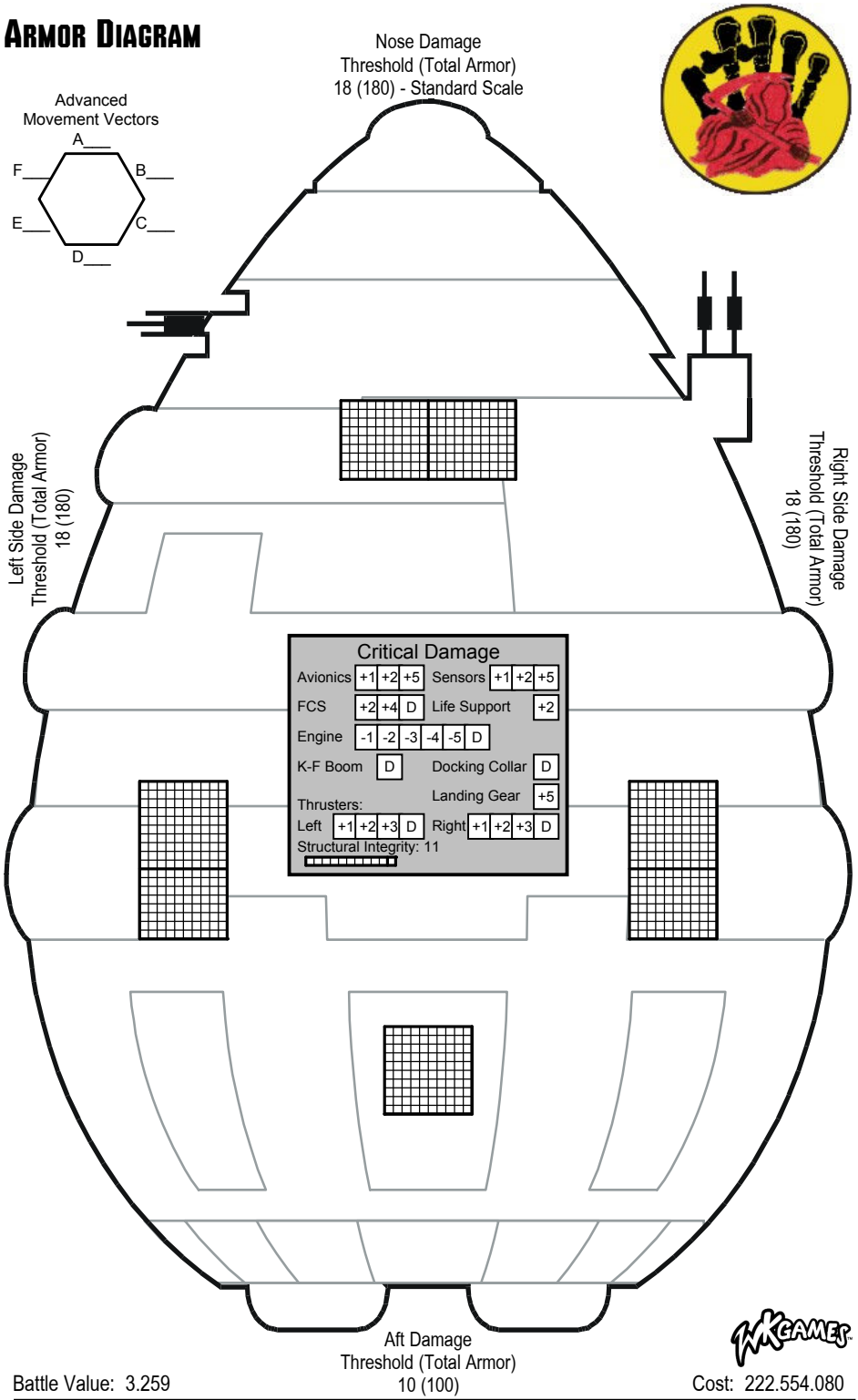
AEROTECH 2™

SPHEROID DROPSHIP RECORD SHEET

Armor Diagram



Battle Value: 3.259

Cost: 222.554.080

Velocity Record

Turn #	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
Thrust																				
Velocity																				
Effective Velocity																				
Altitude Level																				
Fuel Pts 6.450																				

Vessel Data

Name: **Union (Obsolete Version)**
Type: **Spheroid DropShip**
Mass: **3.600 tons**
Thrust: Safe Thrust: **3** Max Thrust: **5**
Tech: **Inner Sphere / Level 1 / 2708**
Fighters/Small Craft: 2 / 0 Launch Rate: 4 / turn
Life Boats/Escape Pods: 0 / 7

Weapons & Equipment Inventory:

			Standard weapon ranges, hexes:	(0-6)	(7-12)	(13-20)	(21-25)
Standard Class Bay	Loc	Heat	SRV	MRV	LRV	ERV	
1 PPC	Nose	10	1(10)	1(10)	--	--	
2 Autocannon/5	Nose	2	1(10)	1(10)	--	--	
2 LRM 20	Nose	12	2(24)	2(24)	2(24)	--	
2 Medium Laser	Nose	6	1(10)	--	--	--	
1 PPC	FL/FR	10	1(10)	1(10)	--	--	
2 Autocannon/5	FL/FR	2	1(10)	1(10)	--	--	
2 LRM 20	FL/FR	12	2(24)	2(24)	2(24)	--	
1 Large Laser 2 Medium Laser	FL/FR	14	2(18)	1(8)	--	--	
1 Large Laser 2 Medium Laser	AL/AR	14	2(18)	1(8)	--	--	
1 Large Laser 2 Medium Laser	Aft	14	2(18)	1(8)	--	--	

Cargo: Bay 1: BattleMechs (4) (2 doors)
Bay 2: BattleMechs (8) (2 doors)
Bay 3: Fighters (2) (2 doors)
Bay 4: Cargo (33 Tons, 2 doors)

Ammo: LRM 20 (72) AC/5 (100)

Total Heat Sinks: 90 Single
Heat Generation per Arc: (148 Total)
Nose: 30 Fore Left/Right: 38 x 2
Aft Left/Right: 14 x 2 Aft: 14

Crew Data

Gunnery Skill: _____ Piloting Skill: _____

Hits Taken	1	2	3	4	5	6
Modifier	+1	+2	+3	+4	+5	Incap

Crew: 14 Passengers: 0 Other: 28

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